



Let's get to know each other better.

All allied face down casters gain "": Target allied servant gains +500 ATK until end of turn."

Lv 1

Arthur  
| Mariko Yumejiki

DD02-019



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Lv 1

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| Mariko Yumejiki

DD02-019



Now that we know each other, let's talk.

banish an "Arthur" from my Stock: Put the top two cards of your deck into an allied caster zone face down as a caster as rest.

Lv 2

Arthur  
| Mariko Yumejiki

DD02-020



Now that we know each other, let's talk.

banish an "Arthur" from my Stock: Put the top two cards of your deck into an allied caster zone face down as a caster as rest.

Lv 2

Arthur  
| Mariko Yumejiki

DD02-020



Azathoth

Servant

9000 ATK DEF 6000 [Cthulhu]

• Double Corrupt

• At end of turn : If rested, you may banish me. If you do, target enemy player loses the game if they have no orbs in their orb zone.  
The source of all Aether.

DD02-028



Azathoth

Servant

9000 ATK DEF 6000 [Cthulhu]

• Double Corrupt

• At end of turn : If rested, you may banish me. If you do, target enemy player loses the game if they have no orbs in their orb zone.  
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DD02-028



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• Double Corrupt

• At end of turn : If rested, you may banish me. If you do, target enemy player loses the game if they have no orbs in their orb zone.  
The source of all Aether.

DD02-028



Deep One

Servant

2000 ATK DEF 0 [Cthulhu]

Come forth, step deeper into the swamps.

DD02-010

2 Deep One

Servant



2000 DEF 0

[Cthulhu]

Come forth, step deeper into the swamps.

DD02-010 [REPRODUCED] ©The Caster Chronicles Art: Saiko Takaki

2 Deep One

Servant



2000 DEF 0

[Cthulhu]

Come forth, step deeper into the swamps.

DD02-010 [REPRODUCED] ©The Caster Chronicles Art: Saiko Takaki

2 Deep One

Servant



2000 DEF 0

[Cthulhu]

Come forth, step deeper into the swamps.

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2 Door To Another Dimension

Conjure



[Madness]

- Break
- Remove target enemy servant with cost 4 or less from the game. If you do, remove target face up card you control from the game.

Let's travel together!

DD02-031 [REPRODUCED] ©The Caster Chronicles Art: Saiko Takaki

2 Door To Another Dimension

Conjure



[Madness]

- Break
- Remove target enemy servant with cost 4 or less from the game. If you do, remove target face up card you control from the game.

Let's travel together!

DD02-031 [REPRODUCED] ©The Caster Chronicles Art: Saiko Takaki

2 Door To Another Dimension

Conjure



[Madness]

- Break
- Remove target enemy servant with cost 4 or less from the game. If you do, remove target face up card you control from the game.

Let's travel together!

DD02-031 [REPRODUCED] ©The Caster Chronicles Art: Saiko Takaki

2 Door To Another Dimension

Conjure



[Madness]

- Break
- Remove target enemy servant with cost 4 or less from the game. If you do, remove target face up card you control from the game.

Let's travel together!

DD02-031 [REPRODUCED] ©The Caster Chronicles Art: Saiko Takaki

1 Evil Ritual

Conjure



[Madness]

- As an additional cost to play this card, banish a [Cthulhu].
- Produce ♠ aether equal to the cost of the card banished for this card's cost plus 1. Draw a card.

A sacrifice is necessary.

DD02-033 [REPRODUCED] ©The Caster Chronicles Art: Saiko Takaki

1 Evil Ritual

Conjure



[Madness]

- As an additional cost to play this card, banish a [Cthulhu].
- Produce ♠ aether equal to the cost of the card banished for this card's cost plus 1. Draw a card.

A sacrifice is necessary.

DD02-033 [REPRODUCED] ©The Caster Chronicles Art: Saiko Takaki

**1** Evil Ritual

Conjure

[Madness]

- As an additional cost to play this card, banish a [Cthulhu].
- Produce ♣ aether equal to the cost of the card banished for this card's cost plus 1. Draw a card.

A sacrifice is necessary.

DD02-033 ©The Castles Chronicles Art: Saiko Takaki

**1** Evil Ritual

Conjure

[Madness]

- As an additional cost to play this card, banish a [Cthulhu].
- Produce ♣ aether equal to the cost of the card banished for this card's cost plus 1. Draw a card.

A sacrifice is necessary.

DD02-033 ©The Castles Chronicles Art: Saiko Takaki

You'll soon see that pain is not always so bad.

- ♣: If an allied orb would be corrupted, you may turn me face down instead.

**1** Lv

Gawain  
| Mika Rokutanda

DD02-023 ©The Castles Chronicles Art: JAIBON

You'll soon see that pain is not always so bad.

- ♣: If an allied orb would be corrupted, you may turn me face down instead.

**1** Lv

Gawain  
| Mika Rokutanda

DD02-023 ©The Castles Chronicles Art: JAIBON

You'll soon see that pain is not always so bad.

- ♣: If an allied orb would be corrupted, you may turn me face down instead.

**1** Lv

Gawain  
| Mika Rokutanda

DD02-023 ©The Castles Chronicles Art: JAIBON

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- ♣: If an allied orb would be corrupted, you may turn me face down instead.

**1** Lv

Gawain  
| Mika Rokutanda

DD02-023 ©The Castles Chronicles Art: JAIBON

**7** Great Elder, Cthulhu

Servant

5000 3000 [Cthulhu]

- Double Corrupt
- Enter: Turn target Lv1 caster face down.

Apparently its weak point is olive oil.

DD02-028 ©The Castles Chronicles Art: Saiko Takaki

**7** Great Elder, Cthulhu

Servant

5000 3000 [Cthulhu]

- Double Corrupt
- Enter: Turn target Lv1 caster face down.

Apparently its weak point is olive oil.

DD02-028 ©The Castles Chronicles Art: Saiko Takaki

**7** Great Elder, Cthulhu

Servant

5000 3000 [Cthulhu]

- Double Corrupt
- Enter: Turn target Lv1 caster face down.

Apparently its weak point is olive oil.

DD02-028 ©The Castles Chronicles Art: Saiko Takaki

7  
Great Elder, Cthulhu

Servant  
Caster



ATK 5000 DEF 3000 [Cthulhu]

- Double Corrupt
- Enter : Turn target Lv1 caster face down.

Apparently its weak point is olive oil.

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5  
Hastur

Servant  
Caster



ATK 2000 DEF 2000 [Cthulhu]

- Last Words : Target player banishes servants equal to the number of face down casters they control.

Banishment, this world!

DD02-027 PREORDER ©The Caster Chronicles Art: Saiko Takaki

5  
Hastur

Servant  
Caster



ATK 2000 DEF 2000 [Cthulhu]

- Last Words : Target player banishes servants equal to the number of face down casters they control.

Banishment, this world!

DD02-027 PREORDER ©The Caster Chronicles Art: Saiko Takaki

5  
Hastur

Servant  
Caster



ATK 2000 DEF 2000 [Cthulhu]


- Last Words : Target player banishes servants equal to the number of face down casters they control.

Banishment, this world!

DD02-027 PREORDER ©The Caster Chronicles Art: Saiko Takaki

5  
Hastur

Servant  
Caster



ATK 2000 DEF 2000 [Cthulhu]

- Last Words : Target player banishes servants equal to the number of face down casters they control.

Banishment, this world!

DD02-027 PREORDER ©The Caster Chronicles Art: Saiko Takaki

1  
Heretic

Servant  
Caster



ATK 500 DEF 0 [Cthulhu]

- Banish me: Produce one  aether. Spend this aether only to play [Cthulhu].

I'll gladly offer up this body.

DD01-011 PREORDER ©The Caster Chronicles Art: Name of Artist

1  
Heretic

Servant  
Caster



ATK 500 DEF 0 [Cthulhu]

- Banish me: Produce one  aether. Spend this aether only to play [Cthulhu].

I'll gladly offer up this body.

DD01-011 PREORDER ©The Caster Chronicles Art: Name of Artist

1  
Heretic

Servant  
Caster



ATK 500 DEF 0 [Cthulhu]

- Banish me: Produce one  aether. Spend this aether only to play [Cthulhu].

I'll gladly offer up this body.

DD01-011 PREORDER ©The Caster Chronicles Art: Name of Artist

1  
Heretic

Servant  
Caster



ATK 500 DEF 0 [Cthulhu]

- Banish me: Produce one  aether. Spend this aether only to play [Cthulhu].

I'll gladly offer up this body.

DD01-011 PREORDER ©The Caster Chronicles Art: Name of Artist



Ore! Go forth! Evil gods!

• **Madness** : banish a face down  
Caster: Destroy target enemy servant with a cost of 2 or less.

**Lancelot**  
Rin Nakahara

DD02-025 **PERSONA** ©The Caster Chronicles Art: AIBON



Ore! Go forth! Evil gods!

• **Madness** : banish a face down  
Caster: Destroy target enemy servant with a cost of 2 or less.

**Lancelot**  
Rin Nakahara

DD02-025 **PERSONA** ©The Caster Chronicles Art: AIBON

**3**

Conjure



[Madness]

• Turn target Lv1 caster face down.

Nightmares are often considered forebodings of events yet to come.

DD02-032 **PERSONA** ©The Caster Chronicles Art: Saiko Takaki

**3**

Conjure



[Madness]

• Turn target Lv1 caster face down.

Nightmares are often considered forebodings of events yet to come.

DD02-032 **PERSONA** ©The Caster Chronicles Art: Saiko Takaki

**3**

Conjure



[Madness]

• Turn target Lv1 caster face down.

Nightmares are often considered forebodings of events yet to come.

DD02-032 **PERSONA** ©The Caster Chronicles Art: Saiko Takaki

**3**

Conjure



[Madness]


• Turn target Lv1 caster face down.

Nightmares are often considered forebodings of events yet to come.

DD02-032 **PERSONA** ©The Caster Chronicles Art: Saiko Takaki

**4**

Servant



ATK 1000 DEF 1000 [Cthulhu]

• **Break**

• **Enter** : Remove target enemy servant with a cost 3 or less from the game.

Leave now. Begone from this dimension.

DD02-028 **PERSONA** ©The Caster Chronicles Art: Saiko Takaki

**4**

Servant



ATK 1000 DEF 1000 [Cthulhu]

• **Break**

• **Enter** : Remove target enemy servant with a cost 3 or less from the game.

Leave now. Begone from this dimension.

DD02-028 **PERSONA** ©The Caster Chronicles Art: Saiko Takaki

**4**

Servant



ATK 1000 DEF 1000 [Cthulhu]

• **Break**

• **Enter** : Remove target enemy servant with a cost 3 or less from the game.

Leave now. Begone from this dimension.

DD02-028 **PERSONA** ©The Caster Chronicles Art: Saiko Takaki

4  
Servant



Nyarlathotep

1000 ATK DEF 1000

[Cthulhu]

- Break
- Enter : Remove target enemy servant with a cost 3 or less from the game.

Leave now. Begone from this dimension.

DD02-026 [Illustration] ©The Caster Chronicles Art: Saiko Takaki



Let's wipe your brain into a clean slate~

1  
Lv

Percival  
Tomoka Arimori

- : Turn target face up Lv1 allied caster face down.

DD02-024 [Illustration] ©The Caster Chronicles Art: AIBON



Let's wipe your brain into a clean slate~

1  
Lv

Percival  
Tomoka Arimori

- : Turn target face up Lv1 allied caster face down.

DD02-024 [Illustration] ©The Caster Chronicles Art: AIBON

4  
Barrier



R'lyeh

[Madness]

- You may pay 1 less when playing [Cthulhu] with a cost of 4 or more.
- You may only have one barrier in play while this card is on your field. (This card cannot be played if you already have a barrier in play)

A city void of life.

DD02-030 [Illustration] ©The Caster Chronicles Art: Saiko Takaki

4  
Barrier



R'lyeh

[Madness]

- You may pay 1 less when playing [Cthulhu] with a cost of 4 or more.
- You may only have one barrier in play while this card is on your field. (This card cannot be played if you already have a barrier in play)

A city void of life.

DD02-030 [Illustration] ©The Caster Chronicles Art: Saiko Takaki